Social and Entertainment Robots for Older Adults
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Take-away messages:
▼ They had difficulties in seeing the virtual cards of the robot
▲ Funnier than the traditional game
😊 The robot should do signals

Semi-structured interview:
1. experience of playing
2. the robotic game player

“We had a good time and lots of fun. We laughed a lot!”
“At the beginning was harder…”
“The table should be smaller”
“It said what was going to play like I am going for an Ace now, we don’t do that”
“I trusted the robot more than if a person would count the points, people cheat more than machines.”
“Useful to train people [that do not know the game] in a fun and engaging way.”